Poll

How would you rate your level of experience with active learning *online*?

- a. I did not know active learning was possible online.
- b. I'm aware of active learning online, but haven't used it in my course(s).
- c. I use some active learning strategies in my online course(s).
- d. I'm a pro! I use active learning all the time online!



How would you rate your level of experience with active learning online?

When poll is active, respond at **PollEv.com/cdistributed004**Text **CDISTRIBUTED004** to **37607** once to join

I did not know active learning was possible online.

I'm aware of active learning online, but haven't used it in my course(s).

I use some active learning strategies in my online course(s).

I'm a pro! I use active learning all the time online!



Active Learning: Techniques and Tools for Any Modalities

Faculty Seminars in Online Teaching | March 27, 2019

Jessica Waesche, Ph.D.

Lecturer

Department of Psychology

Anchalee Ngampornchai, Ph.D. Instructional Designer Center for Distributed Learning

Seminar Objectives

- Demystify the concept of active learning
- Identify benefits of active learning for students
- Discuss active learning strategies and tools for online courses



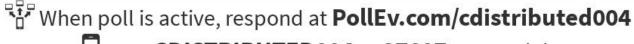
Poll

Which of these reflects your most concern or curiosity? Select up to two.

- a. The concept of active learning (What is active learning?)
- b. Active learning in a large class
- c. Active learning in an online class
- d. Effectiveness of active learning
- e. Active learning techniques



Which of these reflects your most concern or curiosity?



Text CDISTRIBUTED004 to 37607 once to join

The concept of active learning (What is active learning?)

Active learning in a large class

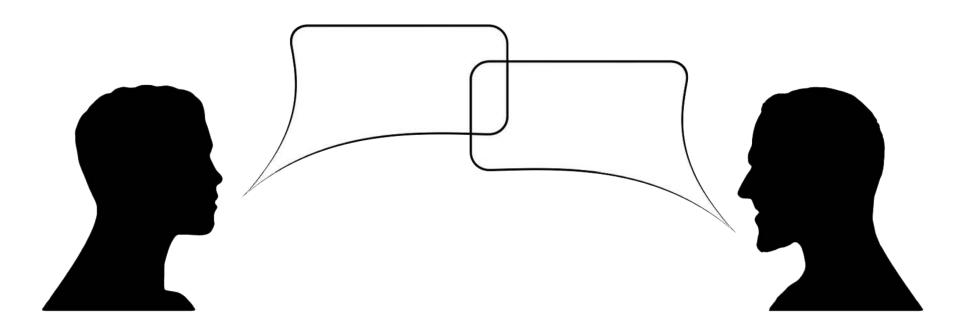
Active learning in an online class

Effectiveness of active learning

Active learning techniques



Assumptions About Active Learning





Assumptions About Active Learning



Active learning is a new trend.



Active Learning:

- Learn by engaging in meaningful activities
- Learners take increasing responsibility for their learning

	Cognitive Information Processing:	Metacognition	Discovery Learning	Situated Cognition
١	Enhance encoding	Note taking	Meaningful	Participation
١	Practice	Goal-setting	learning	Community of
١	Organizing	Memory capacity	Existing	Practice
	concepts	Self-regulatory	knowledge or structure	Apprenticeship

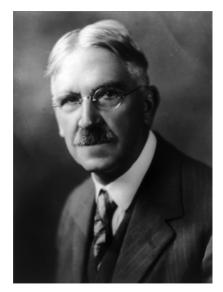


Active Learning - Constructivism

Holistic - Parts
Meaning - Words
Authentic - Rote



Lev Vygotsky (1896 - 1934)



John Dewey (1859 -1952)

Experience Society Context



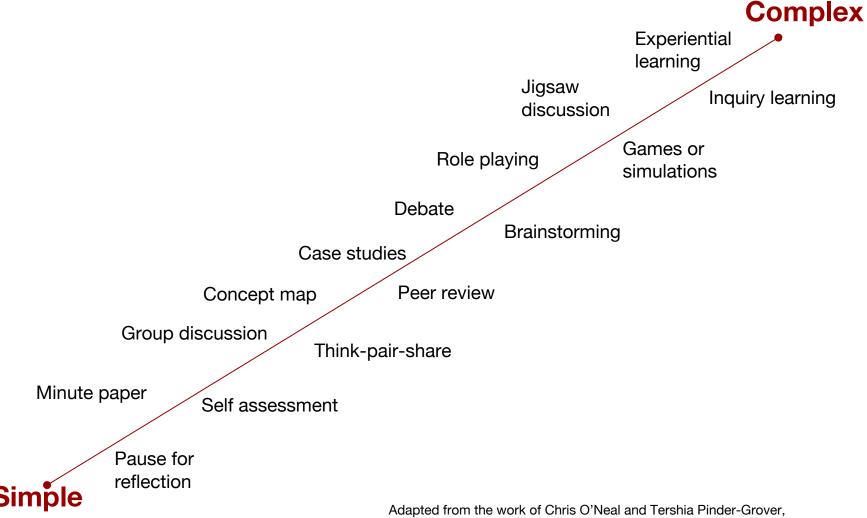
Assumptions About Active Learning

Students learn little from activities. It's a waste of time.

Active learning takes time to prepare.



Active Learning Techniques



Center for Research on Learning and Teaching, University of Michigan



Assumptions About Active Learning



Active learning can only be done face-to-face.



Online Learning - Active Learning

"Because of the increased responsibility for learning placed on the students at a distance, methods that focus on the learners and incorporate interactivity have been shown to be most successful."

-- Simonson et al. – Authors of

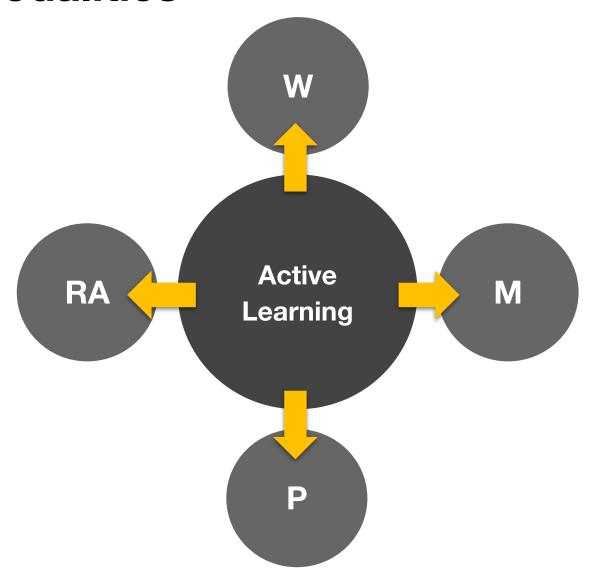
Teaching and Learning at a Distance: Foundations of Distance Education

"Vygotsky's theories remind us that we learn as social beings within a social context. The online community is part of what makes this happen for some students."

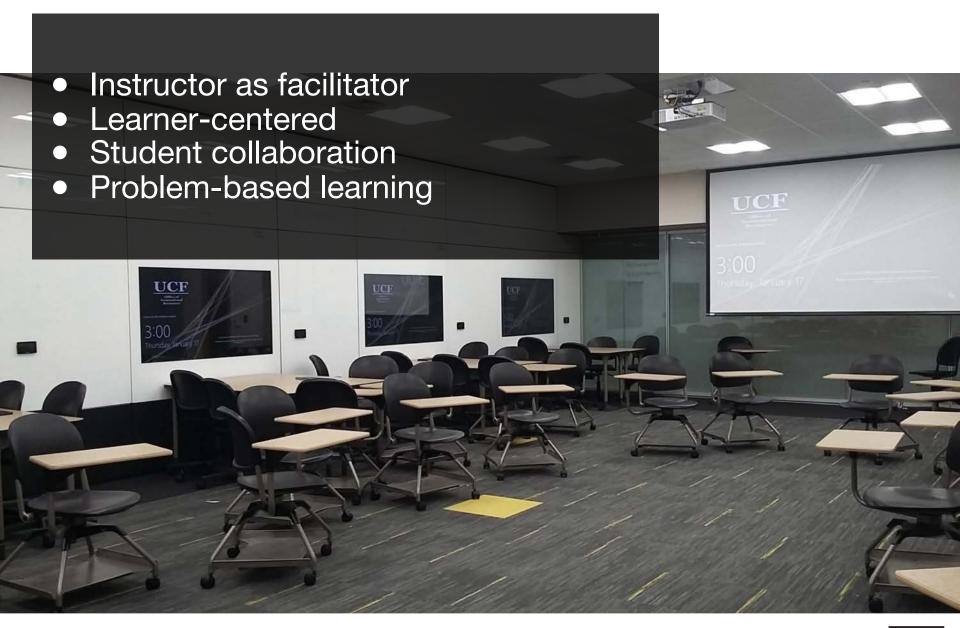
-- Dr. Judith V. Boettcher - Author of A Faculty Guide for Moving Teaching and Learning to the Web.



UCF Modalities



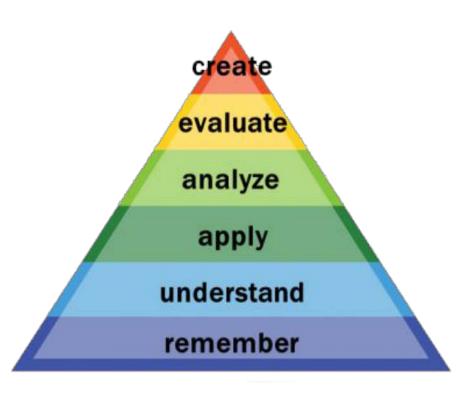






Benefits to Students

- More engaged in lessons
- Make better connections between concepts or information
- Develop more critical thinking and analytical skills
- Develop better communication and leadership skills
- Develop learner autonomy and metacognition







Active Learning Online

- Use Webcourses@UCF Tools, including:
 - Materia
 - Polls
 - Discussion boards (can make small groups)
 - Surveys (can be non-graded or anonymous)
 - Peer review
 - Collaborations (Google docs)

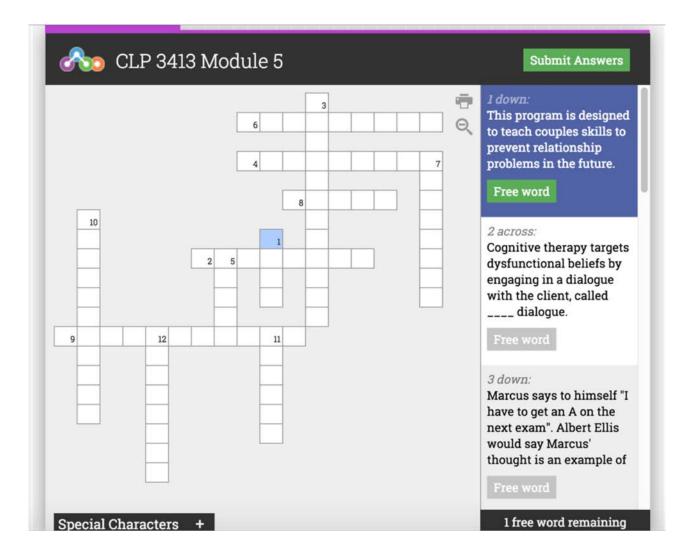


Materia

- UCF-created integration
- Graded "games"
- Scores import to Webcourses@UCF (Canvas) gradebook
- Materia.ucf.edu

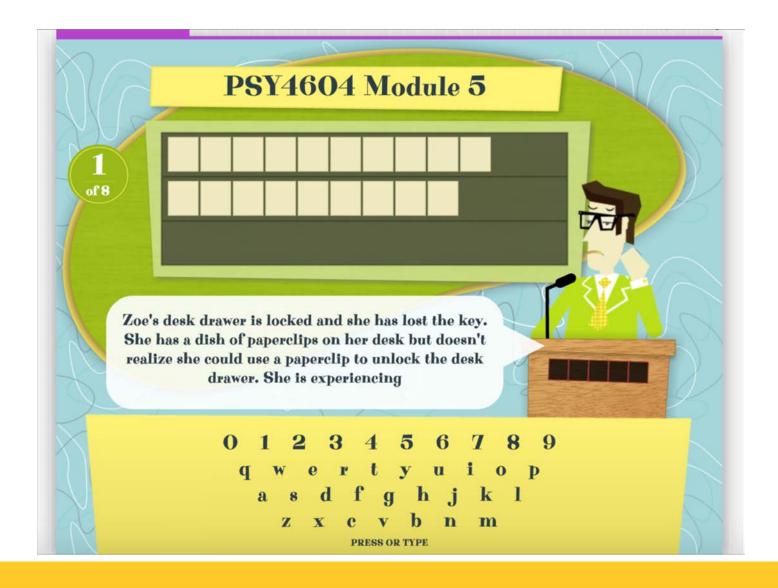


Materia Example





Materia Example





Polls

- Similar to in-class clickers
- Embedded into any content page
- Step by step how-to: https://cdl.ucf.edu/support/webcourses/guides/polls/

Yes
Maybe, under certain circumstances
No



Role-Play Discussions

- Role play or role immersion activities encourage active engagement with course material
 - Resource: Minds on Fire by Mark Carnes
- Discussion groups feature to make smaller groups
- Assign each group member a "character" to play
- Discuss an issue or try to solve a problem "in character"
- Multiple due dates
- Example: Abnormal Psychology



You're the Professor

- Students engage with course material by generating their own test questions
 - Resource: Ann Gleig, UCF Faculty Focus, Vol. 15, No. 1 (2016)
- Small group discussion format
- Students generate and post multiple choice questions based on course content
- Students respond to questions posted by other students
- Students respond with correct answers to their own questions

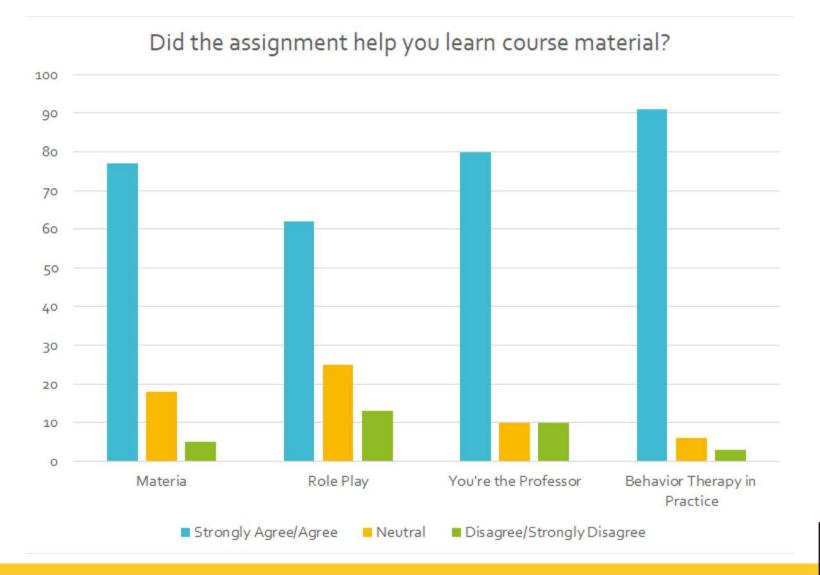


Application Assignments

- Apply course material to "real life"
- Provide hypothetical case examples for students to analyze
- Ask students to apply concepts to their own lives
- Example: Behavior Therapy in Practice

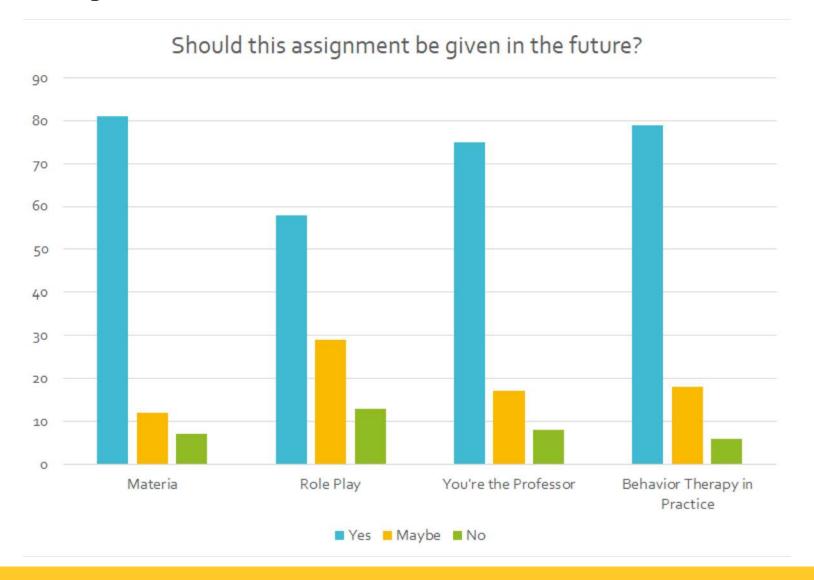


Survey Results





Survey Results





Creating Active Learning Activities

- Think about what you want students to know or be able to do
- Use technology to help you
- Think about scale
- Be creative



Last Poll

One or two words that you're taking away from today.



One or two words that you're taking away from today.



No responses received yet. They will appear here...





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